

Harvest Moon: Sunshine Islands Sun Stone Check List

There are 100 Sun Stones for you to collect in order to raise all of the islands. Use this printable checklist to keep track of the Sun Stones you've found!

Sun Stones found on islands (15)

- Ranch Island: Investigate the water pump windmill
- Lighthouse Island: Check the large, stone wall at the back
- Verdure Island: Check the bush between Chen's and Mirabelle's shop
- Sprout Island: The barrel at the bow (front) of Will's yacht
- Sprout Island: The well by Gannon's shop
- Harvest Sprite Island: Look at the back of the fence on the Harvest Sprite Island Field
- Mystic Islands: The bell in front of the church
- Mystic Islands: The left-side lamp post in front of the Witch Princess' house
- Mushroom Island: Check the base of the largest right-side mushroom
- Volcano Island: The lava flow next to the island's sign
- Animal Island: Check the water pond
- Link Island: On the bridge leading to Ranch Island, look at the left bridge post
- Greenhouse Island: The bush on the left edge of the island
- Rice Island: In the northeast corner, look at the right-most tree
- Tree Island: The bush in the southeast corner

Sun Stones from animals (7) (you'll receive these as you exit your house)

- Own 5 or more adult chickens and receive the Sun Stone from Mirabelle
- Own 3 or more adult cows and receive the Sun Stone from Mirabelle
- Own 3 or more adult sheep and receive the Sun Stone from Mirabelle
- Earn 200 friendship points with your dog (201 FP = 3 hearts)
- Earn 200 friendship points with your cat
- Earn 200 friendship points with your horse
- Earn 200 friendship points with your pig

Sun Stones from shipping items (8) (you'll receive these from Taro in the morning)

- Ship 100 or more Spring crops
- Ship 100 or more Spring tree crops (Banana, Orange, and Peach)
- Ship 100 or more Summer crops
- Ship 100 or more Summer tree crops (Apple and Grape)
- Ship 100 or more Fall crops
- Ship 100 fish (the size does not matter)
- Ship 100 items from the mine
- Ship 100 mushrooms

Sun Stones from traveling to islands (5) (5% chance to receive from Kirk as you disembark)

- Travel to Meadow Island by boat
- Travel to Mystic Islands by boat
- Travel to Volcano Island by boat
- Travel to Animal Island by boat
- Travel to Mushroom Island by boat

Sun Stones from learning recipes (2)

- Receive from Haila for learning 30 or more cooking recipes from the cafe
- Receive from Nick for learning 40 or more cooking recipes from the diner

Sun Stones from using the maker machines (8)

- Use the Mayonnaise Maker 100 times
- Use the Yogurt Maker 100 times
- Use the Butter Maker 100 times
- Use the Cheese Maker 100 times
- Use the Yarn Maker 100 times
- Use the Seed Maker 100 times
- Use the Thresher 100 times

- Use the Flour Mill 100 times

Sun Stones from giving gifts to villagers (33)

- Receive from Agete on Spring 10 of your first year
- Give five 300+ point gifts to Alisa
- Give five 300+ point gifts to Charlie
- Give five 300+ point gifts to Chen
- Give five 300+ point gifts to Denny
- Give five 300+ point gifts to Eliza
- Give five 300+ point gifts to Elliot
- Give five 300+ point gifts to Felicia
- Give five 300+ point gifts to Gannon
- Give five 300+ point gifts to the Harvest Goddess
- Give five 300+ point gifts to Julia
- Give five 300+ point gifts to Lanna
- Give five 300+ point gifts to Lily
- Give five 300+ point gifts to Mirabelle
- Give five 300+ point gifts to Natalie
- Give five 300+ point gifts to Nathan
- Give five 300+ point gifts to Pierre
- Give five 300+ point gifts to Regis
- Give five 300+ point gifts to Sabrina
- Give five 300+ point gifts to Shea
- Give five 300+ point gifts to Taro
- Give five 300+ point gifts to Vaughn
- Give five 300+ point gifts to Wada
- Give five 300+ point gifts to Will
- Give five 300+ point gifts to the Witch Princess
- Give five 300+ point gifts to Witchkins
- Give five 300+ point gifts to your child after he/she is born and can crawl or walk
- Give five 300+ point gifts to Kirk, the boatman
- Give five 300+ point gifts to Carol, the innkeeper

- Give five 300+ point gifts to Martin, the fisherman with the red vest
- Give five 300+ point gifts to Ray, the fisherman with the blue vest
- Give five 300+ point gifts to Slater, the miner with the blue hat
- Give five 300+ point gifts to Isaac, the miner with the yellow hat

Sun Stones from the head of household (22)

- Raise your friendship to 7000+ fp (2 hearts) with Elliot, Felicia, Natalie, and Taro, and then visit Taro's house when Taro is inside
- Raise your friendship to 7000+ fp (2 hearts) with Charlie and Chen, and then visit Chen's shop when Chen is inside
- Raise your friendship to 7000+ fp (2 hearts) with Julia and Mirabelle, and then visit Mirabelle's shop when Mirabelle is inside
- Raise your friendship to 7000+ fp (2 hearts) with Pierre, and then visit Pierre's house when Pierre is inside
- Raise your friendship to 7000+ fp (2 hearts) with Regis and Sabrina, and then visit Regis' house when Regis is inside
- Raise your friendship to 7000+ fp (2 hearts) with Denny, and then visit Denny's house when Denny is inside
- Raise your friendship to 7000+ fp (2 hearts) with Will, and then visit Will when he is inside the cabin of his yacht
- Raise your friendship to 7000+ fp (2 hearts) with Lanna, and then visit Lanna when she is inside her house
- Raise your friendship to 7000+ fp (2 hearts) with Eliza and Gannon, and then visit Gannon's shop when Gannon is inside
- Raise your friendship to 7000+ fp (2 hearts) with Mark or Chelsea, and then visit Mark or Chelsea's room at the inn when Mark or Chelsea is inside
- Raise your friendship to 7000+ fp (2 hearts) with Lily, and then visit Lily's room at the inn when Lily is inside
- Raise your friendship to 7000+ fp (2 hearts) with Alisa and Nathan, and then visit the church when Nathan is inside
- Raise your friendship to 7000+ fp (2 hearts) with the Harvest Goddess, and then access the Mystic Islands by boat or teleport stone
- Raise your friendship to 7000+ fp (2 hearts) with the Witch Princess and Witchkins, and then visit Witch Princess' house when Witch Princess is inside
- Raise your friendship to 7000+ fp (2 hearts) with Shea and Wada, and then visit the tent on Mushroom Island when Shea is inside
- Raise your friendship to 7000+ fp (2 hearts) with Carol, and then visit the inn
- Raise your friendship to 7000+ fp (2 hearts) with Slater, and then visit Slater's house

when Slater is inside

- Raise your friendship to 7000+ fp (2 hearts) with Isaac, and then visit Isaac's house when Isaac is inside
- Raise your friendship to 7000+ fp (2 hearts) with Ray, and then visit Ray's house when Ray is inside
- Raise your friendship to 7000+ fp (2 hearts) with Martin, and then visit Martin's house when Martin is inside
- Raise your friendship to 7000+ fp (2 hearts) with Nick, and then visit the diner
- Raise your friendship to 7000+ fp (2 hearts) with Haila, and then visit the cafe