# Story of Seasons: Friends of Mineral Town Normal Marriage Candidate Quick Guide

Remember: A Preserved Flower must be given to access the **yellow** and **orange** heart events.

#### Brandon (Autumn 7/22. +800 LP: Dorayaki, Matsutake. +500 LP: Honey, Oil, Wheat Flour)

- 1. Gotts' house, Mon/Tue/Wed/Fri, 1pm to 3pm, Option #2
- 2. Gotts' house, Mon/Tue/Wed/Fri, 1pm to 3pm, Option #1
- 3. Gotts' house, Mon/Tue/Wed/Fri, 1pm to 3pm, open bag item slot, Option #1
- 4. Gotts' house, Mon/Tue/Wed/Fri, 1pm to 3pm, Option #2
- **5.** Exit your house, Not Sat, 11am to 3pm, Option #1
- 6. Gotts' house, Not Sat or Sun, 12:30pm to 3pm, Option #1

# Cliff (Summer 6/10. +800 LP: Curry Rice. +500 LP: Bamboo Rice, Curry Bread, Grilled Fish)

- 1. Church, Tue/Thu, 10am to 6pm, Option #2
- 2. Church, Sun/Mon/Wed/Fri, 5pm to 7pm, after Autumn 16, Option #2
- 3. Southside to Adge Winery, Mon/Wed/Fri, 3pm to 4pm, Sunny weather, open bag item slot, Option #1
- 4. Adge Winery shop, Sun/Tue/Thu, 5pm to 7pm, Option #1
- 5. Rose Plaza, 10am to 3pm, Sunny weather, 6 notes with Mei, Popuri, and Yu, Option #1
- 6. Exit your house, 10am to 4pm, Sunny weather, Option #3

#### Doctor (Autumn 19/25. +800 LP: all milk. +500 LP: Bamboo Shoots, Honey, colored grasses)

- 1. Clinic, Mon/Thu/Sat, 9am to 4pm, Option #1
- 2. Clinic, Sun/Tue/Fri/Sat, 9am to 4pm, Option #2
- 3. Clinic, Sun/Tue/Fri/Sat, 9am to 4pm, Sunny weather, open bag item slot, Option #1
- 4. Clinic, Mon/Fri/Sat, 9am to 4pm, Option #1
- **5.** Exit your house, 10am to 1pm, Sunny weather, Option #2
- 6. Clinic, Sun/Tue/Thu/Sat, 9am to 4pm, Sunny weather, Option #2

#### **Elly** (Spring 16/20. +800 LP: Moon Dumpling, Sunsweet Flower. +500 LP: all milk, Pinkcat Flower)

- 1. Clinic, not Mon/Wed, 9am to 7pm, Option #2
- 2. Clinic, Sun/Thu/Sat, 9am to 7pm, Option #1
- 3. Ellen's house, Wed, 10am to 1pm, Sunny weather, open bag item slot, Option #2
- 4. Beach, Wed, 9am to 6pm, Sunny weather, Option #2

- 5. Ellen's house, Wed, 9am to 1pm, Sunny weather, Option #1
- 6. Ellen's house, Wed, 9am to 1pm, Sunny weather, Option #1

## Gray (Winter 6/23. +800 LP: Roasted Corn. +500 LP: Chocolate, Copper, Gold, Silver)

- 1. Forge, Sun/Tue/Fri/Sat, 10am to 1pm, Option #1
- 2. Inn 2nd Floor, Sun/Tue/Thu/Sat, 5pm to 10pm, Option #1
- 3. Exit your house, Mon, 6am to 12pm, Sunny weather, open bag item slot, Option #1
- 4. Forge, Mon, 10am to 1pm, Option #1
- **5.** Forge, Mon, 10am to 1pm, have a sickle in your bag, Option #1
- 6. Exit your house, 10am to 1pm, Sunny weather, Option #1

## Jennifer (Winter 2/18. +800 LP: Chestnut Rice, Roasted Chestnut. +500 LP: Chocolate, Pudding)

- 1. Mother's Lake, not Sun, 10am to 12pm, Option #2
- 2. Mother's Lake, not Sun, 10am to 12pm, Sunny weather, Option #2
- 3. Mother's Lake, not Sun, 10am to 12pm, Sunny weather, Option #1
- 4. Popoultry, not Sun, 11:10am to 4pm, open bag item slot, Option #2
- **5.** Lakeside Tent, 10am to 4pm, Sunny weather, Option #2
- 6. Inn 2nd floor, 7pm to 9pm, Option #2

## Kai (Summer 22/17. +800 LP: Pineapple. +500 LP: Oil, Bread, Wheat Flour)

- 1. Beach, Mon/Wed/Fri, 11am to 1pm OR 5pm to 7pm, Sunny weather, Summer, Option #2
- 2. Cafe, Mon/Wed/Fri, 11am to 1pm OR 5pm to 7pm, Sunny weather, Summer, Option #2
- 3. Beach, Tue/Fri, 1pm to 5pm, Sunny weather, Summer, open bag item slot, stamina at < 50%, Option #1
- 4. Beach, Mon/Wed/Thu/Sat, 9am to 11am, Sunny weather, Summer, Option #1
- 5. Beach, not Sun, 11am to 1pm OR 5pm to 7pm, Sunny weather, Summer, own chickens, Option #2
- 6. General Store, not Sun or Tue, 11am to 1pm, Sunny weather, Summer, Option #1

#### Karen (Autumn 15/23. +800 LP: Popcorn. +500 LP: Bamboo Shoots, Premium Grape Juice)

- 1. General Store, Wed/Fri, 10am to 1pm, open bag item slot, Option #1
- 2. General Store, Mon/Thu/Sat, 10am to 1pm, open bag item slot, Option #1
- 3. General Store, Wed/Fri, 10am to 1pm, open bag item slot, Option #1
- 4. General Store, Mon/Thu/Sat, 10am to 1pm, open bag item slot, Option #1
- 5. General Store, Mon/Thu/Sat, 10am to 1pm, Sunny weather, Option #1
- 6. Forest, 10am to 3pm, Sunny weather, Option #2

# Marie (Winter 20/23. +800 LP: Relaxtea, Veggie Juice. +500 LP: Blue Grass, Chocolate, Wild Grape)

- 1. Library, not Mon/Sun, 10am to 4pm, Option #1
- 2. Library, not Mon/Sun, 10am to 4pm, Option #1
- 3. Mother's Hill, Mon, 12pm to 5pm, Sunny weather, open bag item slot, Option #1
- 4. Bail's House, Mon, 11:40am to 1pm, Option #2
- 5. Exit your house, Mon, 10am to 4pm, Sunny weather, Option #1
- 6. Library, not Mon, 12pm to 5pm, Sunny weather, Option #1

#### Popuri (Summer 3/10. +800 LP: Omelet Rice, Tamagoyaki. +500 LP: all eggs, Chocolate, Orange)

- 1. Exit the forge, Mon/Wed, 11:20am to 6pm, Sunny weather, Option #1
- 2. Exit your house, not Sun, 6am to 12pm, Sunny weather, Option #2
- 3. Church, Sun, 10am to 1pm, Sunny weather, not summer, open bag item slot, Option #1
- 4. Popoultry, 11:30am to 1pm, not Sun/Tue, Sunny weather, not summer, open bag item slot, Option #1/#3
- **5.** Exit your house, 10am to 1pm, Sunny weather, open bag item slot, Option #1
- 6. Exit the forge, not Thu, 10am to 1pm, Sunny weather, Option #1

#### Ran (Summer 17/22. +800 LP: Pancakes. +500 LP: Chocolate, Hot Spring Egg, Pudding)

- 1. Inn, not Mon/Sun, 10am to 1pm, Option #1
- 2. Inn 2nd floor, Sun/Tue/Thu/Sat, 10am to 1pm, Option #1
- 3. Inn, Mon/Fri, 12pm to 7pm, open bag item slot, Option #1
- 4. Inn, Sun/Tue/Thu/Sat, 10am to 7pm, Option #1 and then Option #2
- 5. Inn, not Sun/Tue, 9am to 5pm, Sunny weather, Option #2
- 6. Library, not Mon, 10am to 4pm, Option #1

#### Rick (Autumn 27/23. +800 LP: Hot Spring Egg. +500 LP: Chicken/Rabbit Feed, Chocolate, Honey)

- 1. Popoultry, not Sun, 11am to 1pm, Sunny weather, open bag item slot, Option #1
- 2. Popoultry, not Sun, 11am to 1pm, Sunny weather, Option #1
- 3. Popoultry, not Sun, 11am to 1pm, Sunny weather, open bag item slot, Option #2
- 4. Inn, Tue/Wed/Fri, 8:20pm to 10pm, Option #1
- 5. Popoultry, not Sun, 11am to 4pm, Sunny weather, own chickens, Option #1
- 6. Exit your house, 11am to 1pm, Sunny weather, 6 notes with Lillia and Popuri, Option #2